



Curriculum Area	Focus this half term	Opportunities for home learning
<p>Literacy</p>	<p>Focus Text: Suffragette</p> <p><u>Speaking & Listening</u> Discussion and debating skills</p> <p><u>Writing</u> Argument & Reason Formal Letter writing Historical language Note-taking, summarising Diary entries Formal Speeches Campaign writing</p> <p><u>Spelling & Grammar to include</u> Revision from spelling tracker tests Homophones Use of hyphen Suffixes and prefixes Dashes, brackets, semi-colon Tenses eg past progressive Active/Passive voice Pronouns, prepositions Formal Tone Imperative Verbs The subjunctive</p> <p><u>Reading</u> “Suffragette” as focus text Weekly guided reading sessions analysing text extracts both narrative and non-fiction.</p>	<p>Regular reading at home - please use Braintree library and the school library to find great books to read</p> <p>Practise and investigate spelling rules</p> <p>Keep a journal?</p> <p>Research and writing for Geography Country Project</p>
<p>Numeracy</p>	<p>Weekly arithmetic practice Fractions cont'd – divide by integers Decimals as fractions & percentages Finding percentage of amount Ordering fractions, decimals & percentages Worded problems, missing values</p>	<p>practise all times tables – instant recall</p> <p>Times Tables Rock Stars White Rose 1 minute maths app</p>
<p>Science</p>	<p>Adapting to the environment – how different living things have changed to survive in their environments. Amphibians, birds, mammals, plants</p>	
<p>RE</p>	<p>Humanism – how humanist beliefs shape their identity. Compared and contrasted with world religions.</p>	

Humanities – Geography	Country Study - land use, climatic zones, bodies of water, mountains, population	Research and adding to Google Slides presentation Learn 20 Capital Cities!
PE	Dance - 1960s Vietnam, JFK assassination Basketball	
PSHE	Relationships: bullying, discrimination. Strategies for dealing with this. Mental well-being Online safety – identifying misuse, keeping safe	
Computing	Understanding and using variables in games Designing a project, using and modifying variables to improve the game	